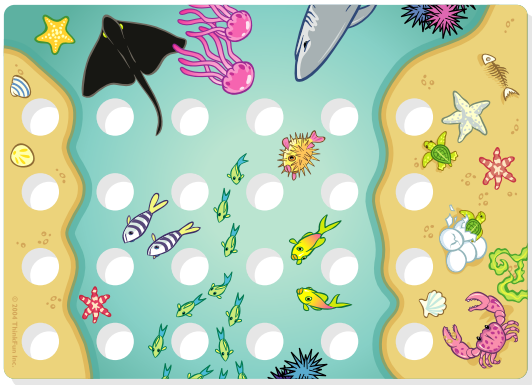


WELCOME TO RIVER CROSSING JUNIOR'S BONUS CHALLENGES!

For all river crossers who have come to this page to scout out and play our bonus challenges, here they are...5 Crossings and 5 Cat Rescues to play.

Use your Universal Card and the symbol code to set up each bonus challenge and try not to get your feet wet!



Universal Card included in each
River Crossing™ Jr. card deck

SYMBOL CODE

-  – Solid Stump Location
  – Hollow Stump Location

CHALLENGES 1-5 CROSSINGS

- – Start Position for Hiker
- – Finish Position for Hiker

CHALLENGES 6-10 CAT RESCUES

- Start and Finish Position for Hiker and Cat (after rescue)
- Stranded Cat Start Position
- Move Cat as indicated.

CROSSINGS: In Challenges 1-5, your hiker (choose the boy or the girl) is on one shore, and the other hiker is waiting on the other side. Get your hiker across the water safely to meet the friend.



BEGINNER



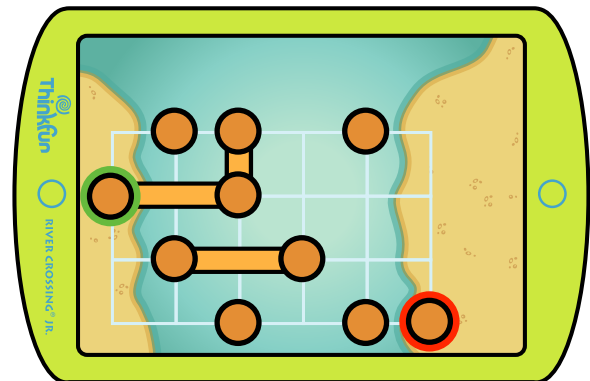
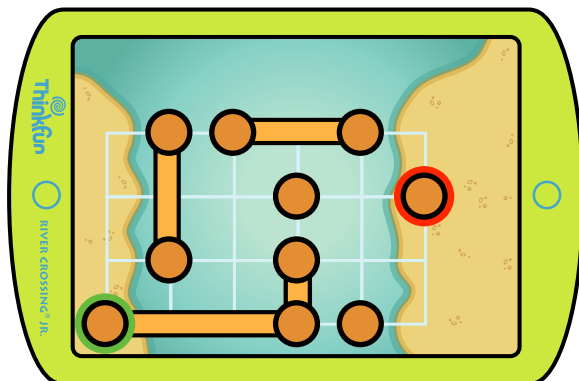
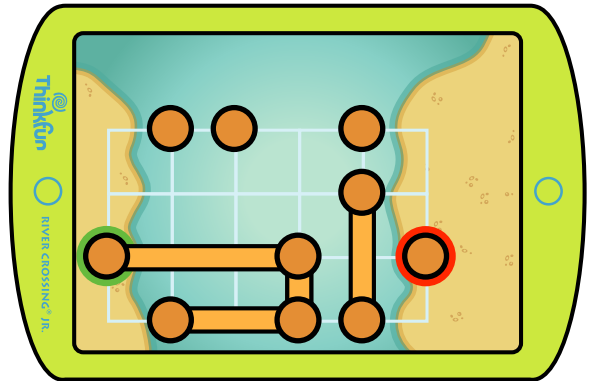
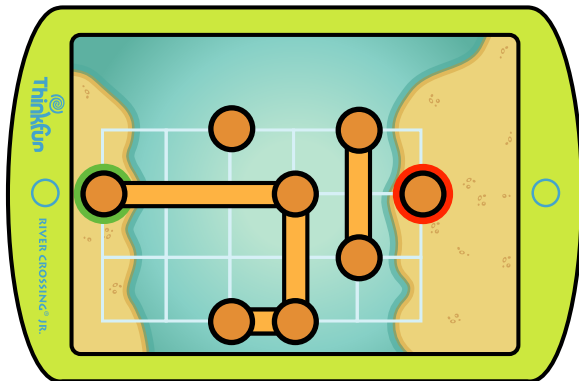
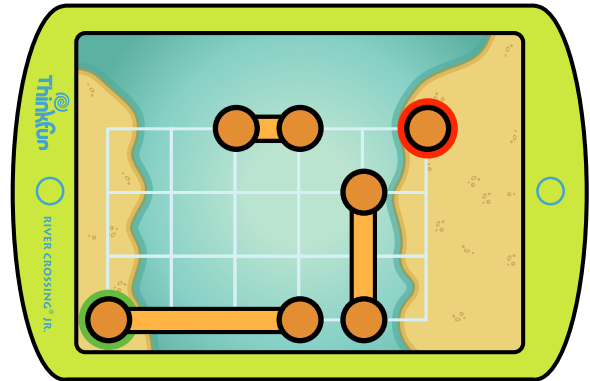
INTERMEDIATE



ADVANCED



EXPERT



RESCUES: In Challenges 6-10, the cat is stranded on a dark stump mid-river. Help your hiker build a continuous path of planks from the cat back to the starting shore.




RIVER CROSSING JR.[®]

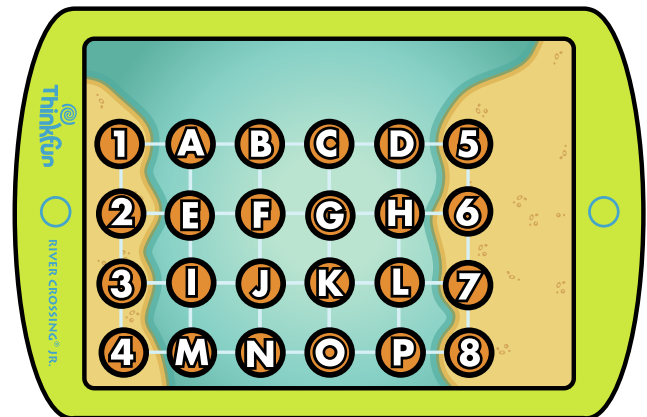
THE PERILOUS PLANK PUZZLE

AGES 6 TO 8

LAGOON ADVENTURE

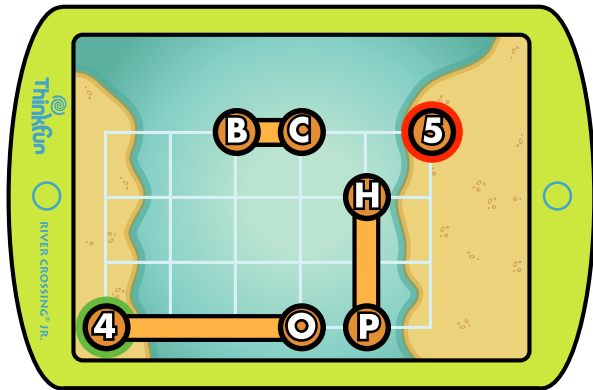
SOLUTIONS

River Crossing Jr. uses a solution code, written as a series of plank or Cat movements between stumps. Each stump has an assigned number or letter. The first two letters / numbers indicate the location of a plank and the second two letters / numbers indicate where to move it. For example, if the code reads 2F-FH, move the plank located between stumps labeled 2 and F to F and H. In Challenges 6-10, if the code reads  L-3, that means move the Cat from stump L to stump 3.

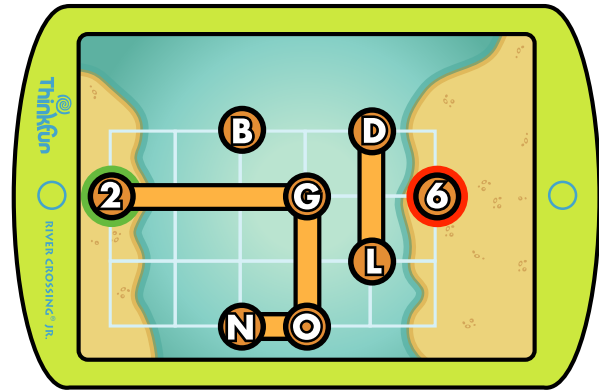


STUMP NUMBER/LETTER CODE

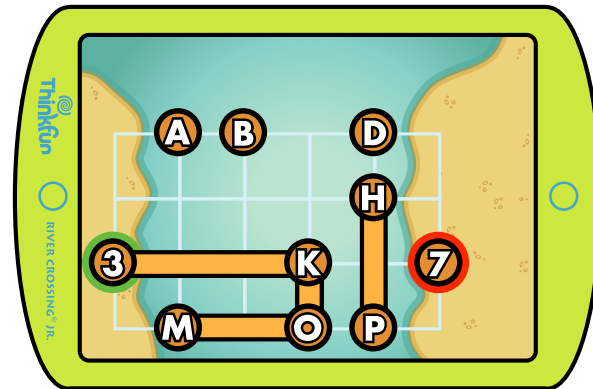
CROSSING SOLUTIONS



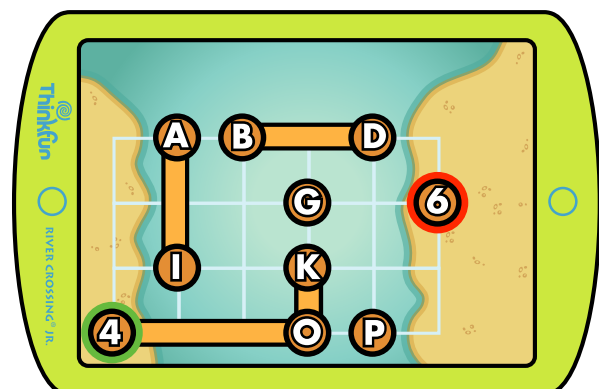
1 4O-CO, BC-OP, HP-C5.



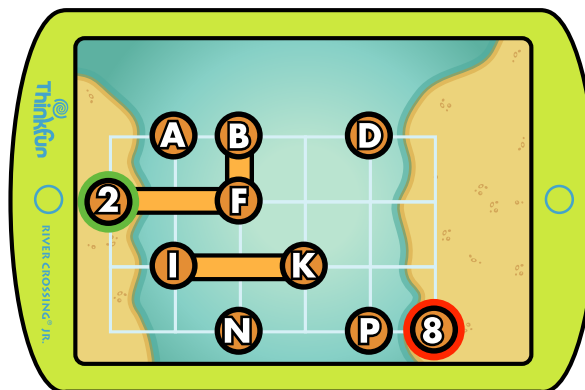
2 2G-BN, GO-BD, DL-GO, GO-G6.



3 3K-AM, KO-OP, OP-DH, HP-BD, DH-AB, AB-KO, MO-K7.

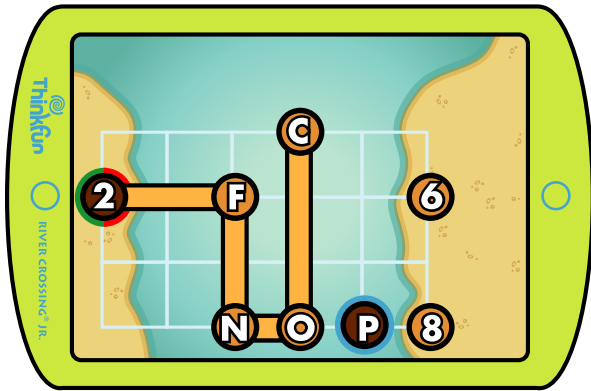


4 KO-OP, 4O-DP, OP-AB, BD-IK, AB-KO, KO-OP, DP-4O, OP-KO, KO-GK, IK-G6.

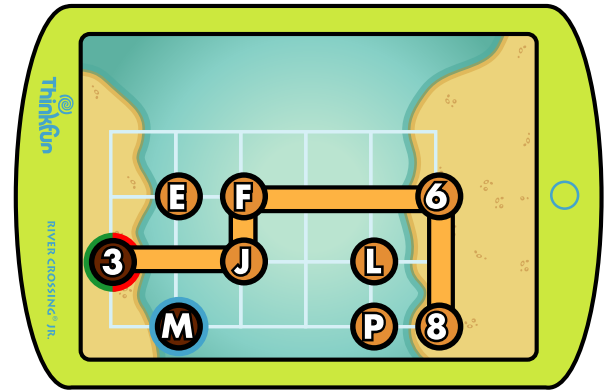


5 2F-BD, BF-AB, BD-AI, IK-BD, AB-BF, BD-FN, BF-AB, AI-BD, AB-BF, BD-NP, BF-P8.

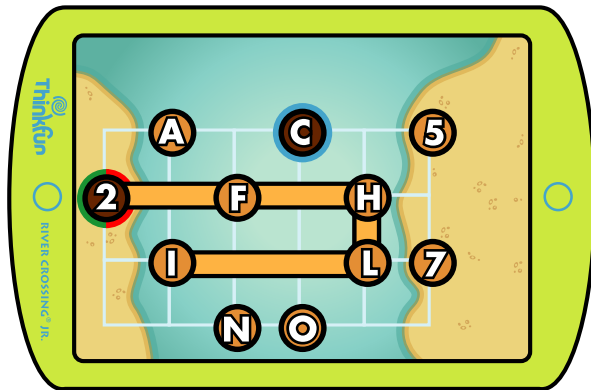
CAT RESCUE SOLUTIONS



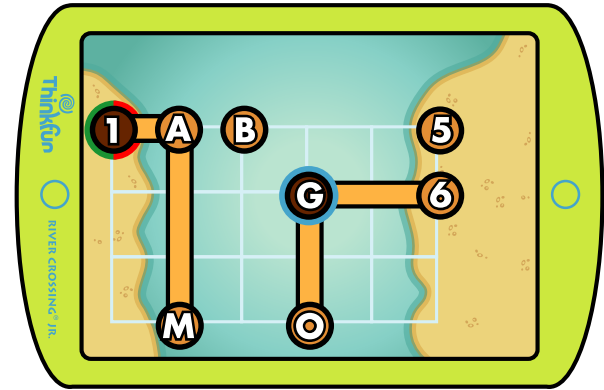
6 CO-F6, 2F-68, NO-P8, FN-2F, P-2.



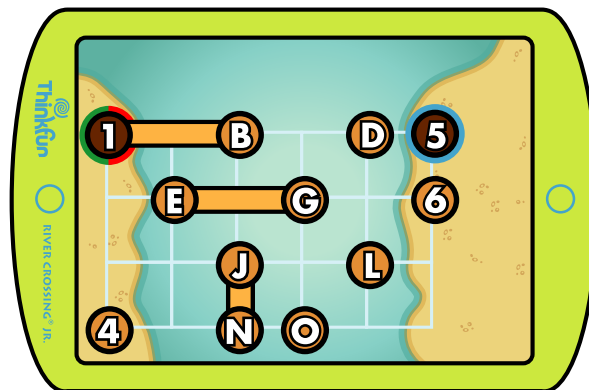
7 3J-JL, FJ-EF, 68-EM, F6-MP, EF LP, EM 3J, M 3.



8 2F-AI, FH-AC, HL-L7, AC-57, AI-C5, IL-CO, L7-NO, 57-FN, C5-2F, C-2.



9 1A-AB, AM-B5, AB-56, G6-MO, GO-G6, 56-AB, B5-AM, AB-1A, MO-GO, G6-MO, G-1.



10 1B-BD, BD-DL, DL-JL, JL-4N, JN-NO, 4N-GO, EG-4N, NO-JN, 4N-BJ, JN-NO, GO-4N, NO-JN, 4N-BD, JN-D5, BJ-1B, 5-1.